

Differentiable Physics Simulations for Deep Learning

(... from a Diffusion Modeling Perspective)



Introduction



- Growing consensus: DL is "just" another tool
- ... but a pretty neat one
- Unclear how / where to employ

Introduction

- Important to work with uncertainties in simulations
 - Inherent randomness of processes & ambiguous states (*aleatoric*)
 - Model approximations and errors (epistemic)
- Here: dealing with aleatoric uncertainties with the help of *deep learning* algorithms and *differentiable* simulations





Diffusion Models



- Quantity of interest $\bar{y} = f(x)$, approximated by NN with weights θ : $y = f_{\theta}(x) \approx \bar{y}$
- Optimize θ via arg min $_{\theta} |\bar{y} f_{\theta}(x)|_2$
- Denoising diffusion probabilistic models (DDPMs) introduce Markov chain with steps $r \in 0, ..., R$ with increasing Gaussian noise
- Learn reverse process $y_{r-1} = \alpha y_r + \beta f_{\theta}(y_r, x, r) + z$ such that $y_0 \approx \bar{y}$
- α, β are factors determined by noise schedule and $z \sim \mathcal{N}(0,1)$

Diffusion Models







Generate data from noise by reversing the perturbation procedure. Source: https://yang-song.net/blog/2021/score/

Known Ground Truth Distribution

- Turbulent NS case with varying Reynolds number:
- *Heteroscedastic model (blue)* works but no posterior samples
- Bayesian NN (orange) fares badly
- *DDPM (red)* captures ground truth distribution and can produce actual samples...



Liu et. al: Uncertainty of Turbulence Simulations with Denoising Diffusion Probabilistic Models

Diffusion Models for Temporal Processes

- Temporal stability crucial (iterative / auto-regressive / unrolled predictions)
- Diffusion models also pay off in this context
- Important: conditioning on previous state and global parameters



Transonic Flow Example



Transonic Flow Example

 Versus baselines: simple *U-net*, and SOTA *transformer*.



Diffusion Models for Temporal Processes

- Summary so far:
 - Excellent temporal stability
 - Enable posterior sampling
 - Increased computational cost



Differentiable Simulations in a Nutshell

Discretized PDE \mathscr{P} with phase space states s

Learn via gradient $(\partial \mathscr{P} / \partial \mathbf{s})^T$

E.g., with loss *L* and $\mathbf{s} = NN(\mathbf{x} \mid \theta)$

Gradient is
$$-\eta \frac{\partial \mathbf{s}^T}{\partial \theta} \frac{\partial \mathcal{P}^T}{\partial \mathbf{s}} \frac{\partial L^T}{\partial \mathcal{P}}$$

Requires differentiable physics simulator for ${\mathscr P}$

 \rightarrow Tight integration of numerical methods and learning process



Differentiable Simulations - Terminology

Differentiable PDE solver for \mathscr{P} = "differentiable physics"

Equivalent:

- Adjoint method / differentiation
- Reverse-mode / backward differentiation
- Backpropagation

D. Kahneman: System 1 & 2





Turbulence: Spatial Mixing Layer

- Semi-implicit PISO solver (2nd order in time)
- Shear layer with vorticity thickness Re = 500
- Evaluate on test set of unseen perturbation modes



Turbulence: Spatial Mixing Layer

Learned Simulator only:



List et. al: Learned Turbulence Modelling with Differentiable Fluid Solvers

ТUП

Turbulence: Spatial Mixing Layer

Closely matches DNS turbulence statistics (steady state over 2500 steps)



List et. al: Learned Turbulence Modelling with Differentiable Fluid Solvers

Differentiable Simulations

Successfully applied to:

[- Turbulence]

. . .

- Control problems
- Chemical reactions
- Plasma simulations

→ Also attractive for diffusion models



Diffusion Models for Physics Simulations



Holzschuh et. al: Solving Inverse Physics Problems with Score Matching

Diffusion Models for Physics Simulations

Forward evolution via Euler-Maruyama:

 $\mathbf{x}_{t+\Delta t} \approx \mathbf{x}_t + \Delta t \, \mathscr{P}(\mathbf{x}_t) + \sqrt{\Delta t} \, g(t) \, z_t \quad \text{with } z_t \sim \mathcal{N}(0, I)$

Reverse time SDE via score matching formulation:

$$\mathbf{x}_{t} \approx \mathbf{x}_{t+\Delta t} - \Delta t \left[\mathscr{P}(\mathbf{x}_{t+\Delta t}) + g^{2}(t+\Delta t) \nabla_{\mathbf{x}} \log p_{t+\Delta t}(\mathbf{x}_{t+\Delta t}) \right] + \sqrt{\Delta t} g(t+\Delta t) \tilde{z}_{t+\Delta t}$$

Differentiable physics simulator, learned score ("correction")

1D Example



Toy problems: randomized sign function



Holzschuh et. al: Solving Inverse Physics Problems with Score Matching

1D Example



As before, train with back-propagation through multiple simulation steps:





→ Stable

Heat Diffusion Case



Heat equation $\frac{\partial u}{\partial t} = \alpha \Delta u$ with $\alpha = 1$, Gaussian random fields as initial conditions



Holzschuh et. al: Solving Inverse Physics Problems with Score Matching

Navier-Stokes Case



Isotropic turbulence with pre-trained surrogate simulator:



Holzschuh et. al: Solving Inverse Physics Problems with Score Matching



Summary & Outlook

Summary





Learn from Real-world Observations



Thanks for Listening!









https://physicsbaseddeeplearning.org

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